

Glastonbury wish to propose the following change to Rule 3a at the Somerset AGM:

90 minute games with no 15 minute time control

"Length of games should be 90 minutes per player unless both captains agree to a variation.

Clocks shall be set to 90 minutes at the start of the match and all moves played during this time. If a player's flag falls (analogue), or the digital display reaches zero, they shall automatically lose the game

If both captains agree to play according to a different formula (eg. quickplay 15 minute finishes or an agreed formula of increments per move) they can do so."

Note that if this change is agreed, the title of Rule 4 would need to change from the current "Quickplay Finishes" to just "Finishes".